



COLLECTION 1

OSMIC  
SPACEHEAD



PSYCHO  
Pinball



TENNIS  
ALL STARS  
4-PLAYER POWER

FULLY  
UNRELEASED  
GAME!



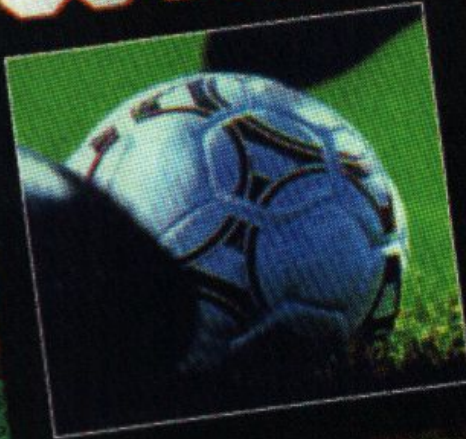
PER  
OMARKS!



GU  
PHANT

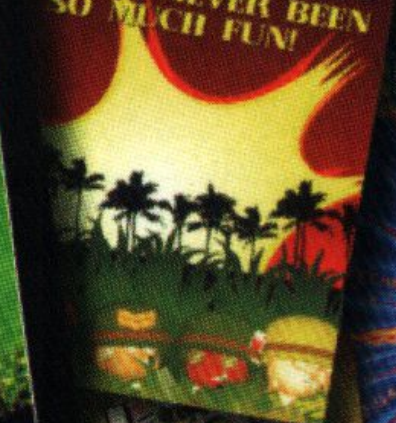


Sensible  
SOCCER



CANNON  
GODDER

... HAS NEVER BEEN  
SO MUCH FUN!



CA-LO-MANIA



NOSE  
Freaks Out



52

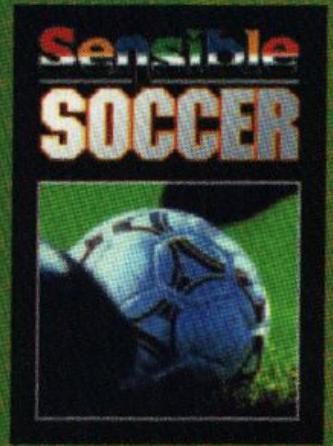


SENEGAL

EVERCADE



# Sensible SOCCER™



For many fans of sports games, Sensible Soccer has never been bettered. Its blend of arcade-style accessibility, wealth of customisation options and delightful sense of humour means that even those who don't follow "the beautiful game" can have a blast with this one.



## YEAR RELEASED

1993

## DEVELOPER

Sensible Software

## GENRE

Sports

## FACT

Sensible Soccer's distinctive tiny sprites went on to inspire the look and feel of subsequent Sensible Software titles Mega-Lo-Mania and Cannon Fodder.





## TIP

Tap the D-pad three times in any direction when the ball is out of play to access the bench and change your formation or substitute players.

## CONTROLS DIAGRAM

Select, pass (tap), kick (hold), shoot (hold), slide tackle

Pass  
Shoot



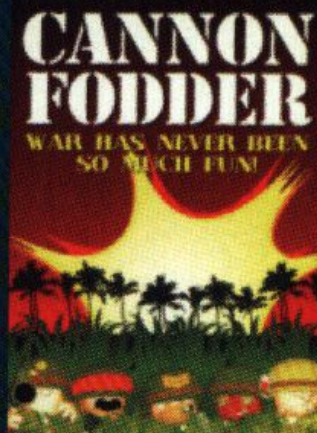
Move player/  
bend shot/  
access bench

Pause





# CANNON FODDER



War has never been so much fun! In this squad-based action strategy title you'll go to your brother and kill him with your gun, then leave him dying in his uniform; dying in the sun. You've got 360 eager recruits ready to take on 24 challenging missions — can you lead them to victory?

## YEAR RELEASED

1994

## DEVELOPER

Sensible Software

## GENRE

Action strategy



## TIP

Press Start to bring up the status screen, then select one or more troopers from the squad to form a second party — useful for pincer attacks!

## CONTROLS DIAGRAM

Fire weapon  
Move troop to destination/enter vehicle/leave vehicle/land Choppa  
A+X: Throw grenade/fire bazooka

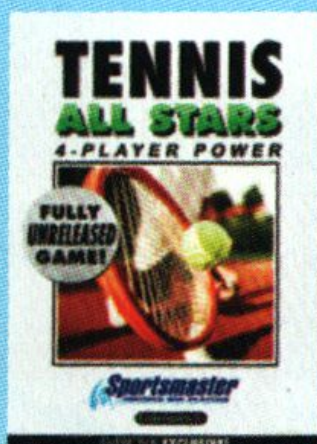


Pause/status screen

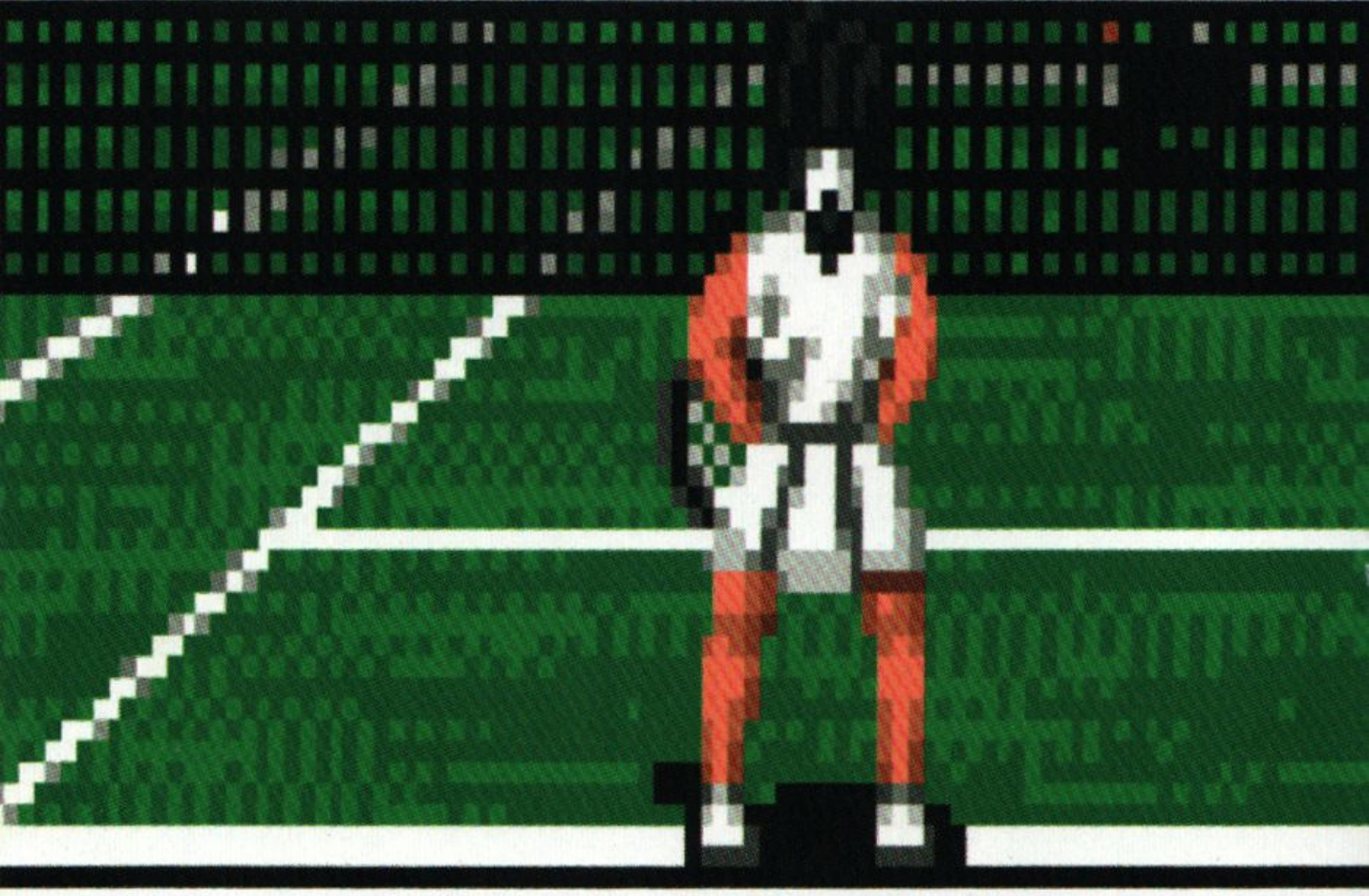
Move pointer



# TENNIS ALL STARS



This previously unreleased game offers thrilling tennis action with a variety of strange and unusual ways to play. Take on tournaments, single challenge matches, a full world tour — or Crazy Tennis for the ultimate challenge. Watch out for Dizzy — it'll take an eggcellent shot to knock him off the net.





## FACT

This game would go through a few changes and eventually become the officially licensed Pete Sampras Tennis game – but this previously unreleased version has a few interesting twists of its own!

## YEAR RELEASED

2021

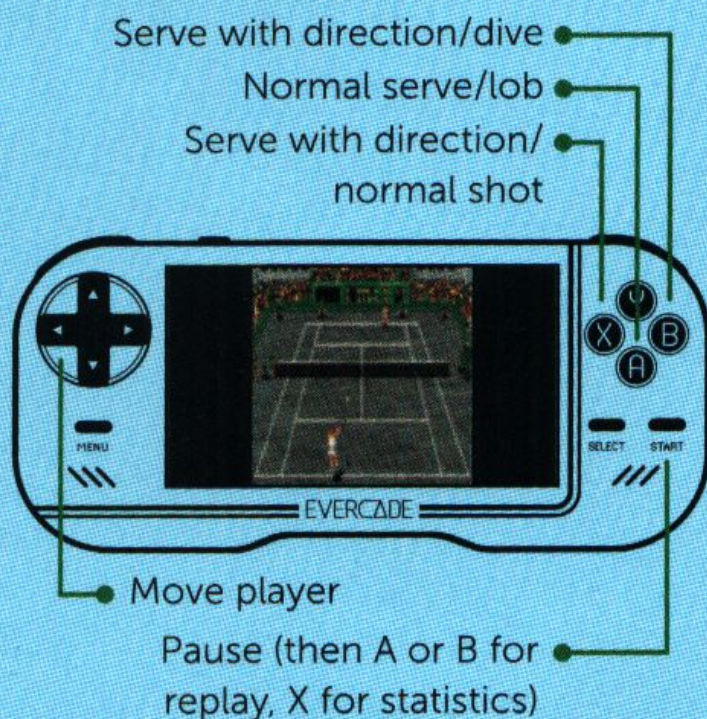
## DEVELOPER

Zeppelin Games

## GENRE

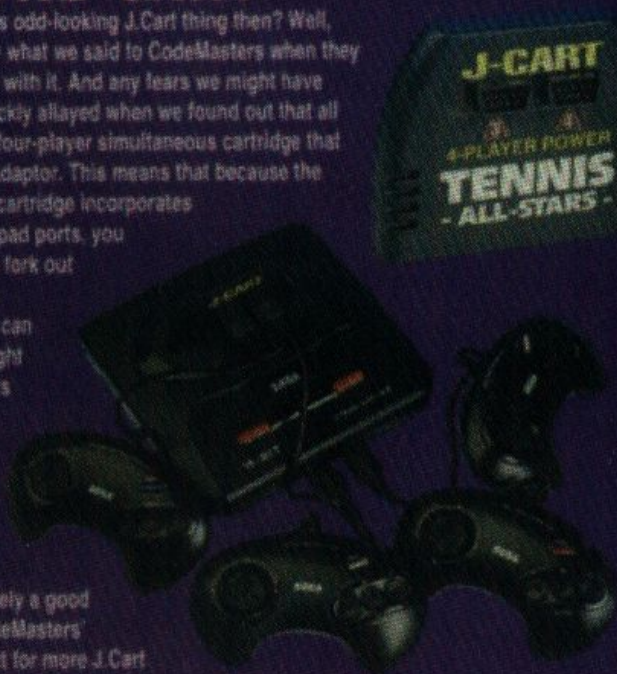
Sports

## CONTROLS DIAGRAM



## ONE FOUR ALL, AND ALL IN ONE CART

So what's this odd-looking J.Cart thing then? Well, that's exactly what we said to CodeMasters when they presented us with it. And any fears we might have had were quickly allayed when we found out that all it was was a four-player simultaneous cartridge that required no adaptor. This means that because the actual game cartridge incorporates two extra joypad ports, you don't have to fork out for any fancy adaptor; you can just get straight into the tennis action. The cartridge is just as nice and sturdy as any other, and is definitely a good move on CodeMasters' part. Look out for more J.Cart compatible games soon...





# PSYCHO Pinball



Are you a pinball wizard? Time to prove it across four challenging tables – including the innovative multi-stage Psycho challenge. It's not just about being a dab hand with the flippers, though; each table also has its own unique minigames to explore and master if you really want to bag those high scores.

## TIP

If you find the minigames too challenging, turn them off in the options menu to get the full bonus simply by hitting their triggers.

## YEAR RELEASED

1994

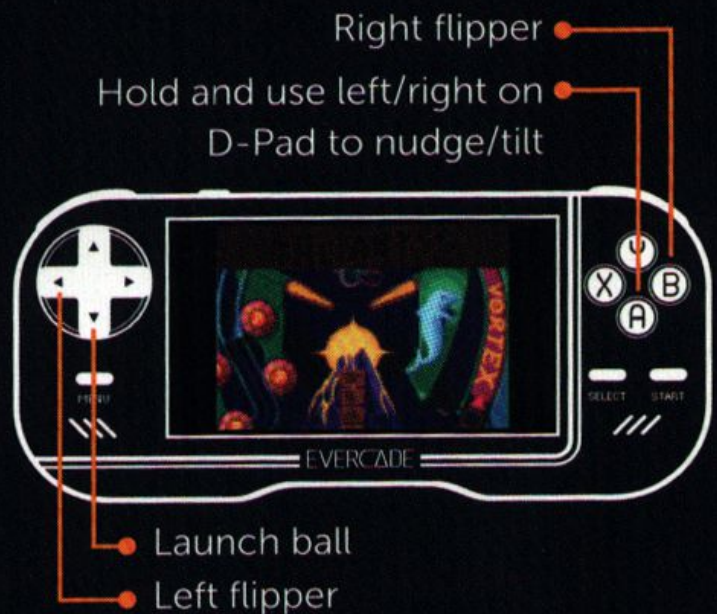
## DEVELOPER

Codemasters

## GENRE

Pinball

## CONTROLS DIAGRAM









# COSMIC SPACEHEAD



Cosmic is dismayed to discover that none of his fellow Linodudes believe he has visited the strange new world known as "Earth". So in order to prove what a hero he really is, he's going to return and take some pictures. Unfortunately, he needs a spacecar and a camera first...

## TIP

Take your time in the arcade sections — it's often easier to wait for an opening in an enemy's movement pattern than to rush through.

## YEAR RELEASED

1993

## DEVELOPER

Supersonic Software

## GENRE

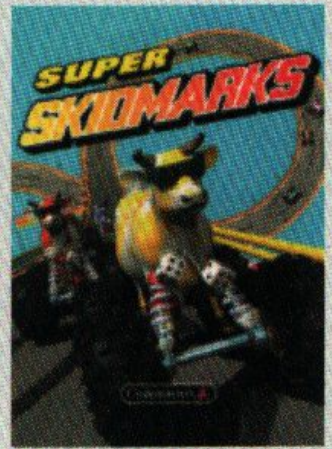
Adventure

## CONTROLS DIAGRAM





# SUPER SKIDMARKS



This game originally came out on 16-bit home computers, then got a bunch of exciting additions for its console release! Take on one-off match races and four six-race championships to prove your dominance on the race track and win your way to the Pro Leagues.

## TIP

Try out the different cars in the Match Race mode before taking on a full championship.

## YEAR RELEASED

1995

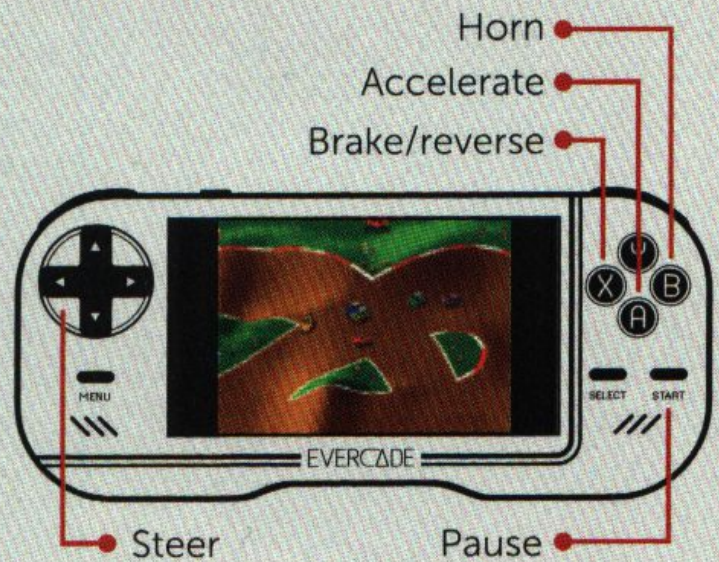
## DEVELOPER

Acid Software

## GENRE

Racing

## CONTROLS DIAGRAM





# MEGA-LO-MANIA



Have you got what it takes to become the god of a new-born world? Battle against your three rivals in an ancient heavenly game of evolution, destruction and power that unfolds across 28 islands and nine Epochs.

## TIP

In the 7th, 8th and 9th Epochs, don't forget to put some of your Men into Suspended Animation ready for The Mother of All Battles on the 28th island!

## YEAR RELEASED

1991

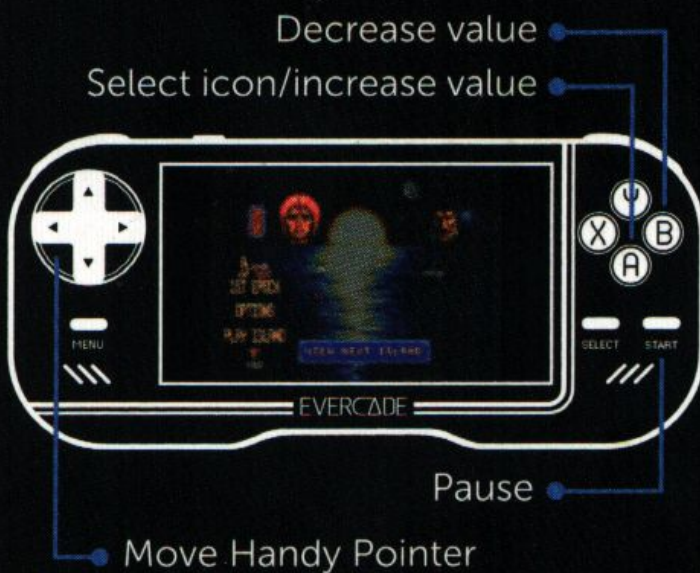
## DEVELOPER

Sensible Software

## GENRE

Strategy

## CONTROLS DIAGRAM







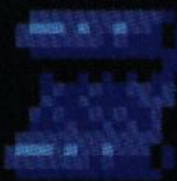
Mega-Lo-Mania is a complex game with a lot of icons. By default, the game will tell you what each icon means when you hover the Handy Pointer over them, but here are some useful ones to know at a glance:



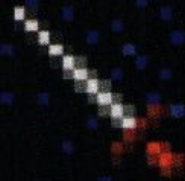
Develop new Designs for offensive and defensive weapons, plus shields to repair your buildings.



Set up defensive units in the turrets of your buildings to protect them.



Check your blueprints for completed Designs, or scrap existing Designs to make them with different Elements.



Gather an army, choose their weapons, then choose a sector to attack!



Check the status of your buildings and use your shield Designs to repair them.



Alter the passage of time from slow to fast.



# CJ'S ELEPHANT ANTICS



Somewhere over France, turbulence hits the plane carrying Columbus Jumbo the elephant to the zoo, causing his cage to break open. Seeing an opportunity to escape, CJ grabs a nearby umbrella, leaps out of the plane and begins his long trek back to Africa!

## TIP

If you can't reach an enemy with CJ's peanuts, try using a bomb — but don't waste them!

## YEAR RELEASED

1992

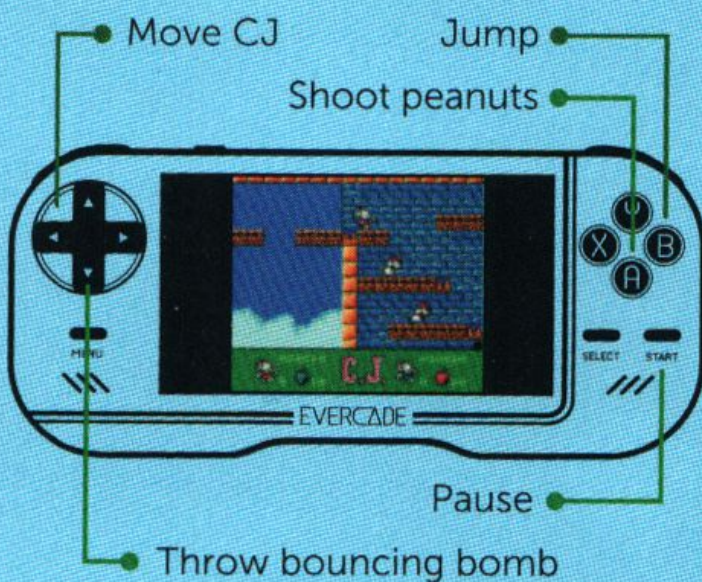
## DEVELOPER

Genesis

## GENRE

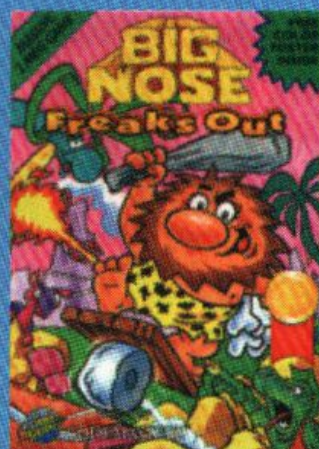
Platformer

## CONTROLS DIAGRAM





# BIG NOSE Freaks Out



One Tuesday in 17 million BC, Bignose the caveman was jumped on by Leroy the Lizardman, and all his bones were stolen before he could store them in the bank! Hop on Bignose's newly invented stoneboard, recover those bones and teach Leroy a lesson he'll never forget.

## TIP

Hop on mushrooms for a surprise — though be careful, not all of them are nice surprises!

## YEAR RELEASED

1992

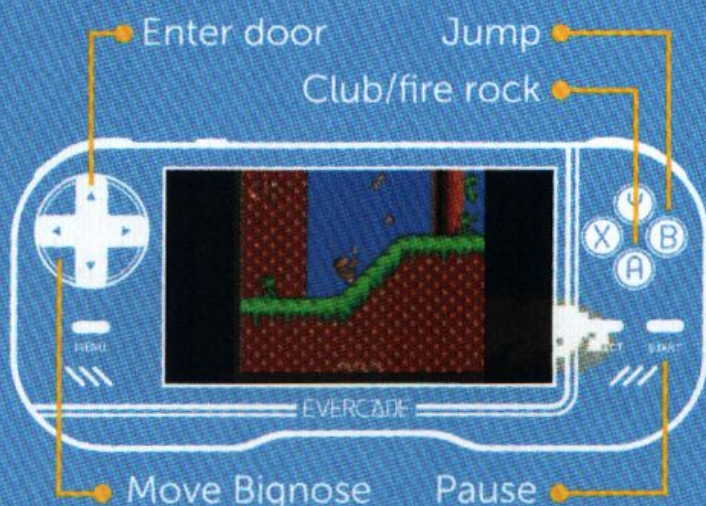
## DEVELOPER

Codemasters

## GENRE

Platformer

## CONTROLS DIAGRAM





# bee 52™



The Really Nice Honey company depends almost exclusively on one black and yellow striped worker: the one and only Bee 52! Gather nectar from the flowers, turn it into honey at the hive and stop the ants from stealing your precious product!

## TIP

If you can't take down an enemy with Bee 52's spit shot, hit them with a sting from above instead!

## YEAR RELEASED

1992

## DEVELOPER

Codemasters

## GENRE

Shoot 'em up

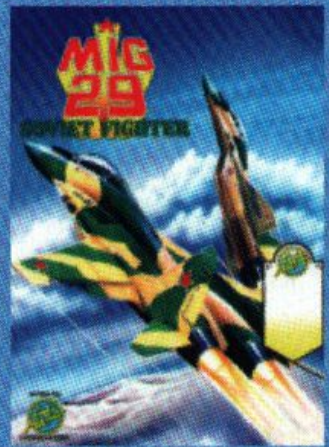
## CONTROLS DIAGRAM





# MIG 29

## SOVIET FIGHTER



The KGB's most powerful commander, Colonel Crackov, went into hiding in disgust at his masters' attempts to find peace with the west. Now it's up to ace fighter pilot Yuri Nuriyev to take down Crackov's private military force, the World Terrorist Army, and save the world's fragile state of peace.



### FACT

The original release of this game for 8-bit home computers was written by developer Richard Chaney while he was still at school!

### YEAR RELEASED

1992

### DEVELOPER

Codemasters

### GENRE

Shoot 'em up

### CONTROLS DIAGRAM







# THE ULTIMATE STUNT MAN



Ultimate Stuntman has been called into action to rescue Jenny Aykroyd from the clutches of Dr. Evil. Across a variety of different action stages, you'll need to take on Dr. Evil's cronies in vehicles, on foot and even in the air.

## TIP

Collect turbos, weapon power-ups and keys to improve your chances of success in each stage — but remember the clock is always ticking!

## YEAR RELEASED

1990

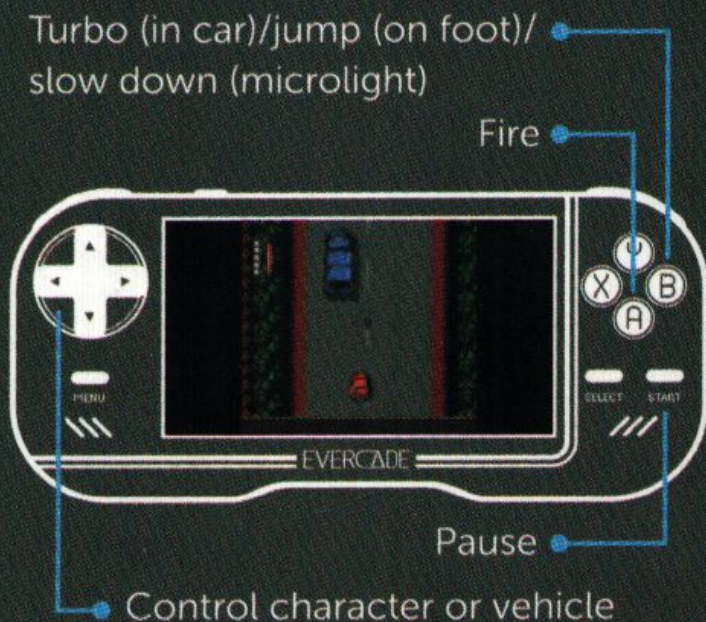
## DEVELOPER

Codemasters

## GENRE

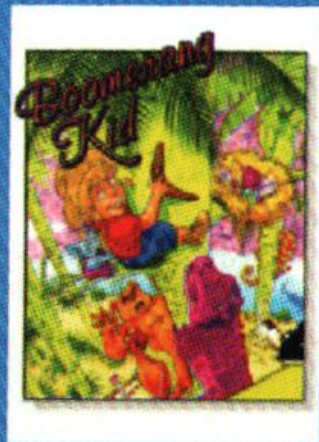
Action

## CONTROLS DIAGRAM





# Boomerang Kid™



Abandoned by his parents on a camping trip to the Australian outback, Boomerang Kid quickly learned to survive in the wild with the help of the indigenous people. When their store is raided, Boomerang Kid swears to pay them back for their kindness by tracking down every single stolen boomerang!

## TIP

The longer you hold the jump button, the higher and further Boomerang Kid jumps — be careful not to fall too far, though!

## YEAR RELEASED

1991

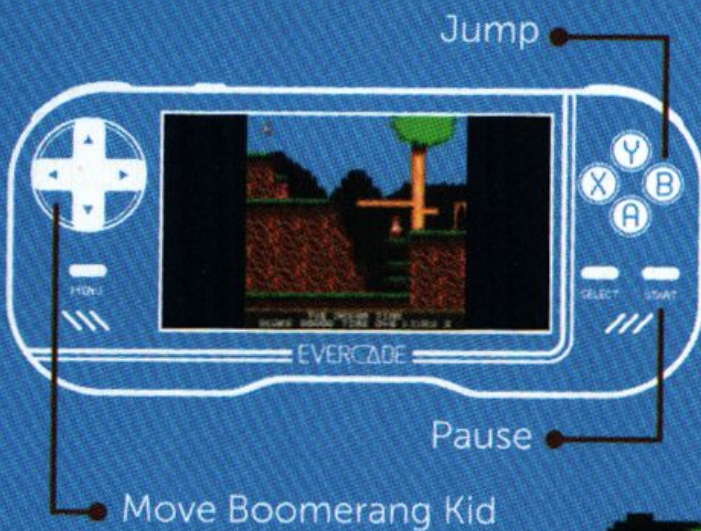
## DEVELOPER

Codemasters

## GENRE

Platformer

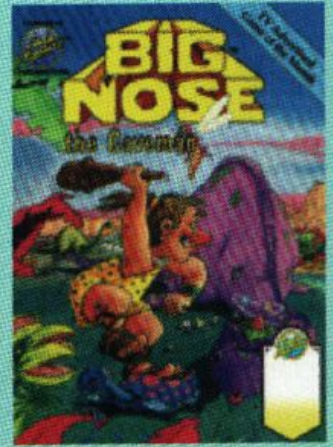
## CONTROLS DIAGRAM





# BIG NOSE

## the Caveman



Bignose's village is starving and Thanksgiving is just around the corner, so it's up to our hero to find some food. That passing pterodactyl looks like it might be tasty, but there are four islands of adventure between Bignose and a hearty dinner!

### TIP

Explore very carefully to find hidden shops, secret levels and bonus items.

### YEAR RELEASED

1991

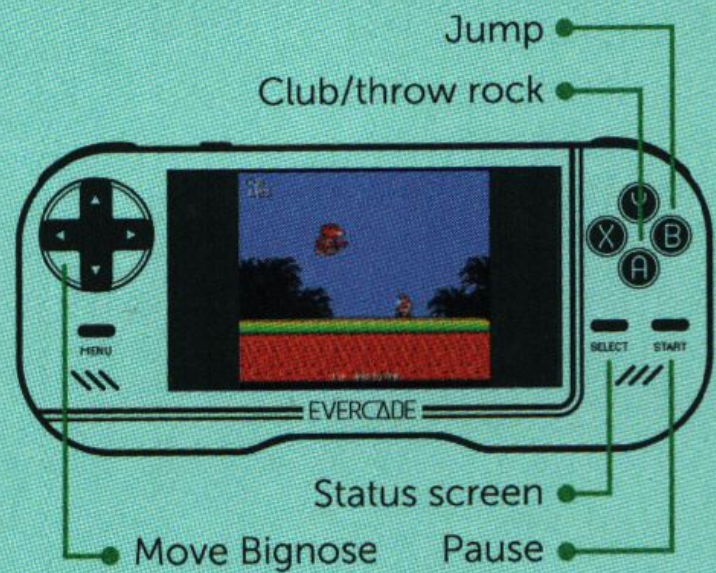
### DEVELOPER

Optimus Software

### GENRE

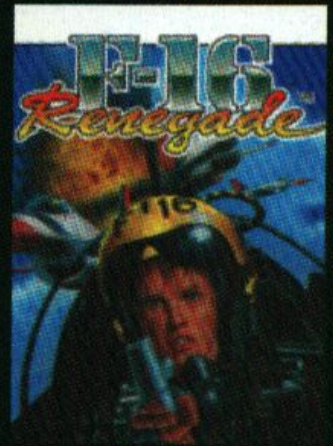
Platformer

### CONTROLS DIAGRAM





# F-16 Renegade



Oh for a quiet school life! Todd Freeman's computing teacher Professor Helix has hacked into the military network and taken control of the entire air force with the intention of starting World War III. Luckily, Todd recently took a crash course in flying F-16s, and it just so happens someone left the keys in the dash of the one plane that hasn't launched yet...

## TIP

"S" pickups give you smart bombs, "P" pickups increase your weapon power and "L" gives you an extra life.

## YEAR RELEASED

1992

## DEVELOPER

Codemasters

## GENRE

Shoot 'em up

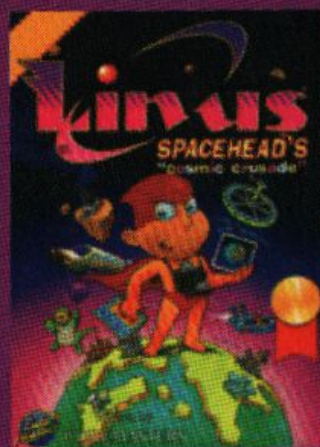
## CONTROLS DIAGRAM





# Linus

## SPACEHEAD'S "cosmic crusade"



Linus Spacehead has crashed his brand new spacecar at the bottom of an ocean on Planet Earth, and it's up to you to help him find the parts of his radio and send an SOS signal back to his home planet Linoleum.

### TIP

If you can't avoid getting hit by a creature, turn your back on it and it will knock you in the direction you wanted to go!

### YEAR RELEASED

1991

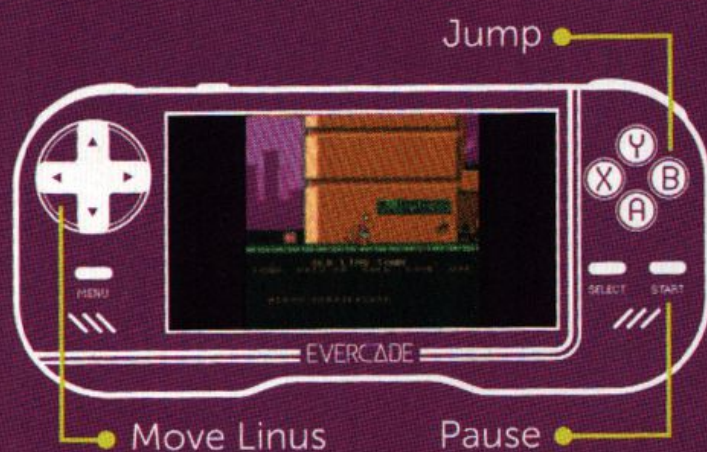
### DEVELOPER

Codemasters

### GENRE

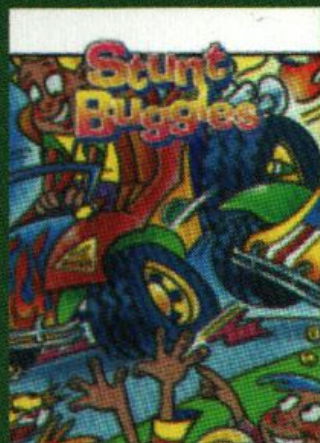
Platformer

### CONTROLS DIAGRAM





# Stunt Buggies



While getting up to mischief in the home of your inventor uncle Zeb, you not only stumbled across a cool-looking sports buggy, you also found yourself sucked into another dimension that is under attack by automated horrors. You'll need to collect all the bombs to save this strange other world!

## TIP

Collect the bombs in the order they are flashing to earn power-ups.

## YEAR RELEASED

1992

## DEVELOPER

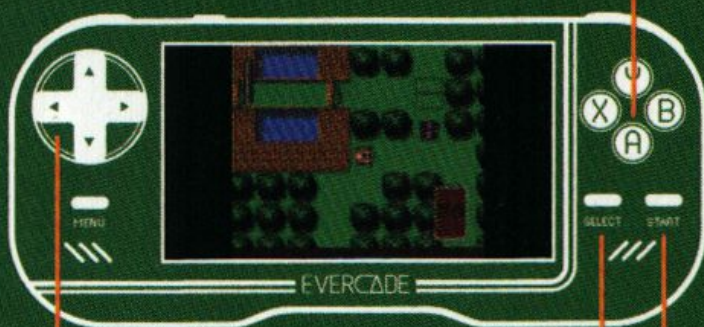
Codemasters

## GENRE

Maze

## CONTROLS DIAGRAM

Drop smoke (confuses enemies)



Move radar display

Move buggy

Pause







Millipede

PAC-MAN

Little Chess

KARATE CHAMP

EVERCADE

RETRO GAMES CONSOLE

CELEBRATE THE CLASSICS

EVERCADE

7800

ATARI

ATARI

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ATARI

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